

special round methods can be utilized on a video card game machine, such as machine 600.

We claim:

1. A method for playing a card game involving a dealer and at least one player, comprising the following steps:  
establishing a predetermined player jackpot tally event wherein said predetermined player jackpot tally event is a predetermined outcome of a player's card hand; establishing a predetermined dealer bust event wherein said predetermined dealer bust event is a predetermined outcome of a dealer's card hand; providing a player jackpot tally event status display for each player comprising a numeric LED readout visible to all players and the dealer; providing a dealer bust event status display comprising a numeric LED readout visible to all players and the dealer; starting a round of play by dealing a card hand to each player and to the dealer; determining whether a player jackpot tally event has occurred for each player; determining whether a dealer bust event has occurred for the dealer; incrementing a player's player jackpot tally event display if said player's card hand is a predetermined player jackpot tally event; incrementing said dealer bust event display if said dealer's card hand is a predetermined dealer bust event; continuing another round of play and incrementing each player jackpot tally event display and dealer bust event display as recited above, and while continuous rounds are played rewarding any player whose player jackpot

- tally event display has exceeded a predetermined player jackpot tally event threshold; rewarding all players if said dealer bust event display has exceeded a predetermined dealer bust event threshold; zeroing any said player jackpot tally event display when the associated player's card hand did not increment the player's said jackpot tally event display; zeroing said dealer jackpot tally event display when the dealer's card hand did not increment said dealer bust event display.
2. The method according to claim 1 wherein the incrementing steps are performed by pressing a membrane switch located proximate to each player and to the dealer.
3. The method according to claim 1 wherein a plurality of predetermined jackpot tally event thresholds are included, increasing in value as said player jackpot tally event display is incremented.
4. The method according to claim 1 wherein a plurality of dealer bust events are included, increasing in value as said dealer bust event display is incremented.
5. The method according to claim 1, wherein said rewarding steps involve providing at least one special round having modified rules.
6. The method according to claim 1, wherein said predetermined player jackpot tally event is a "natural" blackjack.
7. The method according to claim 1, wherein said predetermined dealer bust event occurs when the dealer's hand exceeds 21 points.
8. The method according to claim 1, wherein zeroing steps are accomplished by a conventional end-of-hand poker chip slide containing a sensor or switch activated by the dealer deposition losing player's antes.

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